

9. Consider Approval of Resolution No. 14-R-04, Ordering City Officers' Election
10. Consider Approval of Resolution No.14-R-05, Appointment of Election Judges and Setting Compensation for Judges and Clerks
11. Consider Approval to Lease Election Equipment from Limestone County for May 10, 2014 Election
12. Consider Approval of Joint Election Agreement with Groesbeck ISD for May 10, 2014 City Election
13. Consider Approval of Resolution No. 14-R-06, Support for Groesbeck Housing Authority Credit Application
14. Consider Approval of Resolution No. 14-R-07, Authorizing to Issue City Warrant for El Pumper Fire Truck (*City Administrator*)
15. Consider Approval to Sell City Street and Alley (*City Administrator*)
16. Consider Approval to Sell Trustee Lot (*City Administrator*)
17. Consider Acceptance of Racial Profiling Report (*Chief of Police*)
18. Council and City Administrator Comments Relating to Items of Public Interest: Announcements Regarding Local or Regional Civic and Charitable Events, Staff Recognition, Commendation of Citizens, Traffic Issues, Upcoming Meetings, Informational Update on City Projects, Awards, Acknowledgement of Meeting Attendees, Birthdays, Request of the City Administrator for Items to be Placed on Upcoming Agendas and Condolences
19. Adjournment

The City Council of the City of Groesbeck reserves the right to adjourn into executive session at any time during the course of this meeting to discuss any of the matters listed above that are eligible to be discussed in execution session, as authorized by Texas Government Code Sections 551.071 (Consultation with Attorney), 551.072 (Deliberations about Real Property), and 551.074 (Personnel Matters).

I, Brenda Jackson, hereby certify that the above agenda is publicly posted at 10:00 a.m. on this the 13th day of February, 2014.

s/Brenda Jackson
Brenda Jackson
City Secretary

THIS MEETING IS ACCESSIBLE TO THE DISABLED. IF YOU NEED AN INTERPRETER OR SPECIAL ASSISTANCE, CALL 254.729.3293 AT LEAST 48 HOURS PRIOR TO THE SCHEDULED MEETING.